# FYA PPLT PROGRAMMING (SIGNAL HEAD 11)

- 1. Program Flashing Yellow Arrow phases as follows: Main Menu - 1) PHASE - 2) PHASE FUNCTIONS PAGE TWO PPLT FYA = PHASE 1
- 2. Assign output pin for Flashing Yellow Arrow as follows: Main Menu - 6) OUTPUTS - F) FYA PPLT Phase 1 = 99
- 3. Redirect RED and YELLOW outputs for the left turn phases as follows: Main Menu - 6) OUTPUTS - 8) REDIRECT PHASE Phase 1 RED = 97, Phase 1 YELLOW = 98

### COUNTDOWN PEDESTRIAN SIGNAL OPERATION

Countdown Ped Signals are required to display timing only during Ped Clearance Interval. Consult Ped Signal Module user's manual for instructions on selecting this feature.

PROJECT REFERENCE NO. Sig. 28.2 U-3308

### EMERGENCY VEHICLE PREEMPTION PROGRAMMING

- Program EVB preempt as follows: Main Menu - 2) PREEMPT - 4) EMERGENCY VEHICLE EVB Clear = 2 EVB Clearance Phases = 1,6
- 2. Program general preemption parameters as follows: Main Menu - 2) PREEMPT - 6) MISC PREEMPTION PARAMETERS Min Time Before PE ForceOff = 1
- 3. Ped Clear Before Preempt is a pedestrian timing parameter, and is programmed as follows: Main Menu - 1) PHASE - 5) PEDESTRIAN TIMING PHASE 2 MIN FDW = 5

Program extend time on optical detector units for 2.0 sec for EVB.

#### SPECIAL NOTES EV PREEMPT PROGRAMMING

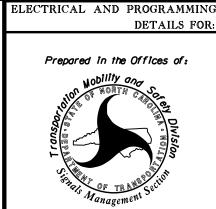
Setting 'FYA DURING PREEMPT' to 'Y' eliminates yellow trap when transitioning to preempt from adjacent through phase. Main Menu - 9) UTILITIES - 9) MISC FYA DURING PREEMPT (Y/N) = Y

## MIN WALK DURING PREEMPTION PROGRAMMING

To disable MIN WALK pedestrian timing during preemption. program the controller as follows: Main Menu - 9) UTILITIES - 5) CONFIGURATION EXTRA TWO = 3

Electrical Detail - Temporary 7 - Sheet 2 of 2

THIS ELECTRICAL DETAIL IS FOR THE SIGNAL DESIGN: 05-0228T7 DESIGNED: September 2014 SEALED: 04/02/2015 REVISED: N/A



NC 55 (North Alston Avenue) Taylor Street

Durham County ivision 5 PLAN DATE: November 2014 REVIEWED BY: T. Joyce PREPARED BY: C. Strickland REVIEWED BY:

REVISIONS

IG. INVENTORY NO. 05-0228T7

INIT. DATE

SEAL